



UNIT GRAPHIC ORGANIZER

SUBJECT: Story Telling

UNIT: 3

COURSE: Kinder

TEACHER: Liliana Vargas Camargo

DATE: July 7th, 2025

THROUGH LINES:

FOOD /FARM ANIMALS

1. What is your favorite farm animal and your favorite fruit or vegetable?
2. How can you use the food derivate, fruits and vegetables in a recipe?

GENERATIVE TOPIC

LITTLE INVENTORS

UNDERSTANDING GOALS:

The students will understand the vocabulary related to farm animals, fruits and vegetables and their life cycle through videos, flashcards, games, and action songs, to get new vocabulary to create a food with different materials.

The students will understand the vocabulary related to likes and dislikes through videos, flashcards, games, and action songs, to get new vocabulary to show in the Dollar-kinder.

	UNDERSTANDING PERFORMANCES	TIME	ASSESSMENT	
	ACTIONS		WAYS	CRITERIA
Explorati on Stage	<ul style="list-style-type: none"> To recognize farm animals, fruits, and vegetables with different resources like links, videos, memory games and bingos. To learn vocabulary regarding to likes and dislikes through videos, short stories, and some online games. To recognize, name and draw farm animals, fruits, and vegetables. To recognize and name farm animals. To identify and name fruits and vegetables. To talk about favorite farm animals and food. To talk about animals and plants' life cycle. <p>Synthesis Project Progress.</p> <p>Week 1: Students will know about the project "Little Inventors"</p> <p>Week 2-3: Students and the teacher will choose the vocabulary for the project, describing some animals, and listening to a short story about animals.</p>	2 weeks	<ul style="list-style-type: none"> Following the sequence of short stories on the Big Books. Watching video-songs, Looking at pictures in posters and flash cards. Playing with different games, like bingo, memory game, and links. Describing some pictures about food and farm animals. Working in the student's book – Ferris Wheel 2. Listening to short stories about farm animals and food. 	<ul style="list-style-type: none"> Follows simple and verbal instructions. Describes properly the learnt vocabulary.

Guided Stage	<p style="text-align: center;">Synthesis Project Progress</p> <p>Week 4: The students will bring their favorite picture animal and share with the group the reasons because they like them.</p> <p>Weeks 5 and 6: The students will bring magazine clippings about animals to review the vocabulary seen.</p> <p>Week 7-8: The students will draw their favorite animal on a big piece of paper.</p>	4 weeks	<ul style="list-style-type: none"> • Naming farm animals through some songs and stories about it. • Asking and answering about what their favorite farm animal and food are. • Listening, pointing, acting, singing, and drawing about specific topic. 	<ul style="list-style-type: none"> • Recognizes, names, and matches words in context. • Works independently on the topics related to the vocabulary.
Learning Evidence	<p style="text-align: center;">Synthesis Project LITTLE INVENTORS</p> <p>The project consists of creating a beautiful animal with mouldable foam and practice the vocabulary learned in the English Classes during the third and fourth period the learning achieved can be tangibly evidenced. The project will be carried with Math, Spanish, Technology and Arts subjects. In the English classes students will learn vocabulary about different types of animals, they will practice and playing, and they will create their favourite animal.</p> <p>Note: This project will work with English.</p>	2 weeks	<ul style="list-style-type: none"> • Listening, pointing, acting, singing, and drawing about specific topic. • Naming farm animals, fruits and vegetables vocabulary through some songs and stories about it. • Asking and answering about what is their favorite farm animal and food. 	<ul style="list-style-type: none"> • Expresses thoughts and ideas about work and play.